



It’s the year 2868 on the Galactic Calendar, and War. Is. Coming.

Play as the Entente, a coalition of three empires and play out war simulations to come up with strategies which can be used in the coming conflict. In the game, Play Singleplayer, Or Multiplayer with friends and gather resources in order to build units to destroy the enemy base in this Real Time Strategy game entitled, Empires of the IV!

# Technology

* C# MonoGame
* Killerrin Studios Toolkit
  + Custom Made Toolkit for easy Cross Platform development
* Anarian Game Engine
  + Custom Made Game Engine with several built in tools!
* JSON.net
  + Cross Platform NUGET Package for easy serializations